

<b>Name:</b>	<b>Player:</b>	<b>Total Level:</b>
<b>Titles:</b>	<b>Description:</b>	
<b>Class &amp; Levels:</b>	<b>Experience Points:</b>	
<b>Race:</b>	<b>Reputation:</b>	<b>Disposition:</b>
<b>Height:</b>	<b>Status</b>	<b>Morals:</b>
<b>Eyes:</b>		
<b>Hair:</b>		
<b>Skin:</b>		
<b>Physical Description:</b>		
<b>Appearance:</b>	<b>Knowledge:</b>	
<b>Personality:</b>	<b>Wits:</b>	
<b>Grace:</b>	<b>Willpower:</b>	
<b>Strength:</b>	<b>Awareness:</b>	
<b>Agility:</b>	<b>Speed:</b>	
<b>Stamina:</b>	<b>Common Sense:</b>	
<b><u>Traits / Natural Abilities</u></b>		

## **Background & Experience**

**Contacts**

**Family**

**Social Skills**

Native Language:

**Technical Skills**

**Mystic Skills**

<b>Hit Points:</b> <b>Life Points:</b> <b>Initiative:</b> <b>Base To-Hit:</b> <b>Dodge:</b> <b>Parry:</b>	Heal: Heal:	/day-hour /day-hour	<b>Armour Class:</b> <b>Reflex:</b> <b>Fortitude:</b>
			<b>System Shock:</b> <b>Strength Damage:</b> <b>Attack Encumbrance:</b> <b>Defence Encumbrance:</b>

**Saving Throws & Resistances**

All saves:

**Weapon & Armour Notes**

**Combat Skills**

**Combo Attacks**

Goods Worn or Carried

Other Equipment, Wealth, Possessions, & Real Property